# Year 1 Autumn 1 Pupil Learning Map















## English: Labels, Lists and Captions/Re-telling

Children will read the book Little Red Riding Hood and Elmer. They will then write a re-telling of the story.

## Activities at home:

Design your own Elmer the Elephant. Write a list of places Elmer could visit to find her teddy.

### Mathematics: Place Value within 10 and addition

Children will learn to sort, count, represent, compare and order numbers within 10.

### Activities at home:

Sort everyday objects into groups e.g. colour, shapes and size. Identify numbers around you.

### Science: Ourselves

Children will learn to identify, name, draw and label the basic parts of the human body and say which parts of the body is associated with which sense.

#### Activities at home:

Play "Simon Says" and sing "Head, Shoulder, Knees and Toes" with family.

## Physical Education: Gymnastics and Ball Skills

Children will learn to travel across a mat and balance. They will also learn how to use small and large apparatus.

#### Activities at home:

Practice balancing and walking in a straight line Practice catching and throwing a ball

## Art and Design: Drawing

Children will learn how to make marks using a range of tools and techniques.

#### Activities at home:

Make a pattern with two different tools e.g., a pencil and crayon.

## History: Family History

Children will learn about different aspects of the past like technology and clothes and compare it to the present.

#### Activities at home:

Look at old photos of your parents and grandparents. What has changed? What has stayed the same?

# Religious Education: Christianity

Children will learn about Christians and what they believe in.

#### Activities at home:

Have a walk in the local area — how many churches can you spot? Where is your local church?

# Computing: What is a computer

Children will learn about the different parts of a computer.

#### Activities at home:

Speak to an adult about what a computer is. Prepare questions for them.

## Music: Ourselves and Number

Children will explore sounds and identify beats

#### Activities at home:

Listen to music —
can you identify the beat?
Create your own beat with your hands



# Educational Visit:

A local walk to compare Shadwell from the past to the present.

# Year 1 Autumn 1 Home Learning



As well as your English and Mathematics homework, there are different activities you can complete that link to other units of learning. Choose some activities off this sheet and bring them in to show your class!



# Make your own computer

Make your own 2D or 3D computer. Use recycled materials to create your own computer.





# Holiday List

Imagine you're going on holiday. Create a list of items you will need to pack in your suitcase.



# Draw a church

What church can you see in your local area?

Go for a walk and draw what you see.



# Family Tree

Find out who is in your family. With the help of your family members, create a family tree.



# Visit your local Idea Store

Become a member at the Idea Store. Browse the books with your parents and borrow them.



# Create your own song!

Make up your own song. Think about the beat and rhythm. Use everyday items in your house as instruments!



# **Yearly Curriculum Overview**

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
Big Thinking	See Big thinking subject section within BG curriculum document for progression, teacher selects stimuli and themes							
English	Retelling Text: Little Red Riding Hood	Re-telling  Text: The Enormous  Turnip	Shakespeare Festival Poem  Text: The Tempest	Narrative Short story  Text: Olivia Saves the Circus	Non-chronological report about chicks  Text: non-fiction information books	Descriptive setting  Text: The something		
	Re-telling  Text: Elmer and the Lost Teddy	Diary entry  Text: Beegu		Descriptive setting  Text: Nimesh the  Adventurer	Recount  Recount of a visit to the farm	Poetry Shape poems  Text: Patterns and Rhymes		
Maths	Number: Place Value within 10 (5 weeks) Addition and subtraction within 10 (5 weeks) Place Value within 20 (2 weeks)		Number: Continue place Value within 20 (2 weeks) Addition and subtraction within 20 (3 weeks) Place Value within 50 (2 weeks) Place value within 100 (2 weeks) Multiplication and Division (3 weeks)		Measurement: Fractions (2 weeks) Length and Height (2 weeks) Weight and Volume (2 weeks) Time (2 weeks) Money (1 week) Geometry: Shape (1 week) Position and Direction (1 week) Consolidation			
Science	Animals including Humans Ourselves	Animals and Humans Pets	Seasonal Changes Weather	Plants	Everyday Materials	Everyday Materials		
Computing	What is a Computer?	Modern tales  Animate with shapes	Drawing Maths	Mini - Beasts	My Robot the Friend	News presenter		
Wider Curriculum (History or Geography)	History: Family history What was life like before I was born? Technology Legacy Achievements	Geography: Our school (Field Work Unit)	History: Local heroes Why are Catherine and William Booth local heroes? Achievements Legacy	<u>Geography:</u> Our Country	History: Inventions: flight Why are aeroplanes a significant invention? Technology Legacy Achievements	Geography: Our World  (comparative unit - Kenya)		



Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Religious	1.1 Who is a Christian and what do they believe?		1.5 What makes some places sacred?		1.7 What does it mean to belong to a faith	
Education	Christianity		Christianity Judaism Islam		community? Christianity Judaism Islam	
Art & Design	Drawing	DT focus	Painting / mixed media	DT focus	Sculpture	DT focus
	Make your mark	(See Design and Technology overview)	Superheroes	(See Design and Technology overview)	Paper play	(See Design and Technology overview)
Design &	Art focus	Structures	Art focus	Textiles	Art focus	Food
Technology	(See Art and Design overview)	Constructing a windmill	(See Art and Design overview)	Puppets	(See Art and Design overview)	Fruit and vegetables
Music	Ourselves	Our School	Machines	Story time	Seasons	Our bodies
	Exploring sounds	Exploring sounds	Beat	Exploring sounds	Pitch	Beat
	<b>Number</b> Beat	<b>Animals</b> Pitch	<b>Pattern</b> Beat	<b>Water</b> Pitch	Weather Exploring sounds	<b>Travel</b> Performance
Physical	Gymnastics 1	Dance 1	Dance 2	Circus Skills	Athletics	Gymnastics 3
Education						
	Ball Skills 1	Gymnastics 2	Ball Skills 2	Games (rackets, bats)	Team building	Attacking/Defending